


Dragon quest 11 wishes

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A tour of Erdrea Echoes of the elusive age of returning to a warrior holiday hotel and making your way to the ruins in the west. Make your way down the western staircase to find the door with the glyph now open, head and take the portal. You will find yourself in Realm Between Worlds, head forward and save your game before stepping on the next portal. Drustan Maze - Path to the trial islands of Area Sacred Armor North, behind the cabin, Soul Snake, through the arch, chest of Psyche Swiper East, chest Sparkly Spots Area Ice Crystal, Glimmergrass, Colorful Cocoon Northeast, Flower Point Gathering Sunny Citrine South Royal Ruby, Tricky Amethyst Ore Collection Point Equable Emerald West Cumulonimbough, Sparkly Sap, Avabranche North, Tree Collection Point Ethereal Stone North New Monsters HP Noble Dragon No2200 Hooperman-2200 1039 Vicious Silver Silver Sabrecat-651 Vicious Terrornodon-406 Vicious Dullahan-863 Vicious Headless Horseman-1103 Vicious Metal Dragon Slime Vicious Snowgre Snow-1323 Vicious Gigantes-1447 Vicious Brolygarch-359 Vicious Steel Siren-461 Vicious Lum Hood-939 Vicious Silhouette-297 12 The path to Trial Island takes the form of the Snaerfelt region, however all items, Sparkly Spots and Monsters are all different. Turn from the original position to find a flower collection point containing Glimmergrass, Ice Crystal and colorful cocoon. Follow the path west to the cabin and search after it to find a chest containing the costume of the Sacred Armor. There's a bed you can use to restore HP and MP if you need it during your time here. Tip: Noble Dragons Rare Steal This is Shasmir Light, one of the strongest swords in the game, be sure to fight any you encounter. Follow the path to the southwest and follow it until you reach the southern part of the region. Take a small ledge under the arch to find Sparkly Spot containing solar citrine. Head to a small platform to the west of this to find a portal you can take, this will transport you to the upper ledges to the south. 12 (1 out of 2) You will find the first chest behind the cabin to the north You will find the first chest behind the cabin to the north (left), you will need to use Mount Visor Kaiser to reach the upper area. (right) Head west along the arch to find an ore collection point containing Royal Ruby, Artful Amethyst and Savvy Sapphire. Defeat one of the glittering nearby Visor Kaisers and mount it, breaking the ice nearby to reach the lower area once again. Back on a narrow path to the northwest and break more ice to your right to reach the upper area again. Go south and dismount head to the ledge and find a Sparkly Spot containing Equable Emerald before crossing a small bridge north of this place to find a chest containing the snake's shower. Continue on the path north and then besiege on the ledge below to find a tree gathering place containing Cumulonimbough, Avabranche and Sparkly Sap. Follow this ledge west to The final Sparkly Spot containing the ethereal stone before making your way back to the top ledges you've just fallen off. Go to the side where the Royal Library stands in Erdraa and follow the cliff around east to find the final chest containing the Psyche Swiper. Head to the structure where the Royal Library stood to find another portal leading back to the kingdom between the worlds. Save your game and then head through the next portal to find yourself in a new area. Trial island head forward and enter the Temple of Tranquility to find the Observers settled. You'll find The Pearl Perfectionist store, Fun-Sized Forge, Bank and new item store. There's a new shield for Hendrick in the form of the goddess shield, but more importantly, there are some fantastic materials for sale, many of which you need the best equipment in the game. Knight time to use the forge to create more powerful equipment while you are here. This area will act as a center for your final tasks with each of the seedlings providing access to a specific test. Note that you can also zoom up to this place now, so if you want to leave and usually other issues you can now make it easy. It's a good time to zoom back into the harbor above and head to the place of legends, you'll find Watcher here looking for help. Agree to help him start quest 60 - Lost Lovers, you'll find a point in court you're going to head. When you're ready, head to the western seeding and tap it to gain access to the first test. Return to Havens Above to take this quest before the first Test. Test Apprentice - Brutal Crypt Items Area Mini Medal x2 Upper Level, Northeast Room, Chest Kings Level Rings Lower, Southeast, Erdwin's Chest Bracelet Lower Level, Southwest, Breast Seed Mastery (Vicious Mimic) Upper Level, Central Room, Breast Agatha Level Evolution Upper, Southwest, Sparkly Spots Area Gold Southern New Monsters HP A3G15-681 Vicious Overkilling Machine-980 Umbra-604 Vicious Chasmonaut-467 Vicious Heavy Hood-975 Vicious Bad Hare-459 Vicious Bloody Hand-333 Vicious Mimic 434 Phoenix 587 Vicious Limestone -291 12 You will find yourself in the modified version of Cryptic Cryptic Cryptic Cryptic Cryptic starting with the cells. Your goal is to reach ??? To the south, but be sure to loot the area of all its trophies, there are many great items to be found in these trials. Beware! Many of the monsters in the trials will start dropping Mini Medals as their total fall along with other rare materials and weapons, be sure to take the time to fight monsters. Follow the linear path south until you reach the first intersection and head west to find the Sparkly Spot containing the Golden Nuglet before heading east to reach the first big room. to the northeast room to find a chest with two mini-medals. Follow the path to the southeast until you fall on the floor below. Turn around to find the next chest containing a recipe book, Kings of Rings, which will allow you to forge the best rings in the game. Equipment of two Catholic rings will make the owner almost immune to all diseases of status. 12 (1 out of 2) You'll find this recipe book by falling on the southeast hole Y will find this recipe book by lowering the southeast hole (left), check out the southwest corner while below to find a bracelet for quest 60. (right) Follow the path and open the door to find a room full of slot machines, only two of them are Penny Pinchers while the rest all contain casino tokens. No matter if you're struggling or not, head to the southwest corner to find a chest containing Erdwin's bracelet, the item needed for quest 60. Defeat the sparkling Vicious Demonrider and mount it by climbing back to the top level. Ignore the first way south and take the second to find a chest containing the vicious Mimic, defeat him to get the seed of skill. Take the north exit from this room (the western exit leads to the pit) and take the first southbound path now, after it through to the end, where you will find the final chest containing Agatha Evolution. Follow the path east to drop another hole and then use the ladder to the south to return to the upper level. Continue south and through the next intersection to find the final Sparkly Spot containing Densinium before using the portal to the south. Save your game in Realm Between Worlds and then use the portal to reach a new area. Test Apprentice - Eerie Valley Items Area Lumen Essence Phoenix Nest, Breast Mini Medal x3 Central Stream, Chest Book of Hero Featured Weapons Southern Gold Barrier, Chest Devil's Drinker East, Ledge Over Caves, Drustan's Chest Helm Eastern Caves, Chest Fireball x3 Southwestern Caves, Chest Sparkly Spots Area Cumulonimbough Nort Red Wood Central Stream Dracolite Abandoned Campsite Cumulonimbough South Diamend Eastern Caves Cumulonimbough East Central Stream Orichalcum, Densinium, Bright Rock West, Ore Collection Point NEW Monsters HP Gaia Dragon-1859 Vicious Dread Dragoon (Mountain) 546 Vicious Gryphon-490 Vicious Cheater Cheetah-863 Vicious Bobonga-815 Vicious Cosmic Chimaera-451 Vicious Sail Serpent-551 Vicious Octopod -357 Vicious King Crab 532 Vicious Lobster Hobster-627 Vicious Gold Droll-481 12 You will find yourself in a modified version of Eerie Eyrie, your goal is to portal to the southwest after you have looted all the items. Start by heading west up the ledges to find a chest containing The Violet Lumen Essence, an important item that can be used in Hotto. Head south and throw the vine down to allow you to reach the lower area, but before you head there, nab Sparkly Spot in a cave to the west containing Cumulonimbough. 12 (1 out of 2) Search where the purple ball was to find Lumen Essence Search, where the purple ball was to be found Essence (left), this recipe book will provide the next level of updates for The evolution of weapons. (right) Climb down the vine and defeat one of the Vicious Dread Dragoons and mount. Fly to the ledge to the east to find a chest with three mini-medals, then fly to the south end of the creek to find Sparkly Spot on a ledge containing the Red Tree. While still set, fly east and check on a ledge south of an abandoned campsite to find another Sparkly Spot, this one containing Dracolite. Continue southeast to the gold barrier to find a chest containing a recipe book, the Hero's Book of The Best Weapon, which will allow you to forge the weapon of evolution further. Fly north from here and onto the ledges above the cave to find Sparkly Spot containing another Cumulonimbough. Follow these ledges to the end to find another breast, on this one containing the devil. Mount and enter the caves, following on the way to the first intersection. Take the southeast passageway to find the Sparkly Spot containing Diamend and then go north to the next intersection. Take the western passage here to find the next chest, this one contains The Drustan Helmet, equip it on Hendrick right now. Follow the northern path of the caves and grab Sparkly Spot, containing another Cumulonimbough along the way, before dropping back into the stream below to capture another mountain. 12 (1 out of 2) This helmet is the first part of Hendrick's best armor set This Helm is the first part of the best Hendrick armor set (left), you will find Orichalcum at this gathering point. (right) Fly south of the central stream and head to the western path of the valley. Continue south into the cave to find the final chest containing three fireballs, then follow the path north, while keeping to the western wall to find an ore collection point containing Densinium, Bright Rock and Orichalcum. Take the northeast passageway to this open area now to find a portal leading from the valley and back to the kingdom between the worlds. Use the Statue of goddess to heal and save your game before moving through the next portal. Finally, fly to the statue of Morcant to meet the warrior king Drustan. He will explain the purpose of the Tests and you get the rules of the first battle, the boss must be defeated in no more than 25 revolutions (the queue of each party member will be considered one). Boss: Blind Hate (25 Turns) Blind Hate is a more scary version of Tyriant that you fought back at the beginning of Act II. Now it has 4200 HP and as you fare in this battle to your level, attempt this without doing any of the events in Erdrea, then you will fight otherwise it must be a breeze at levels 65. He can still cause shadows, of which they now have 900 HP and his attack Lash Out will hit the party for over 150 HP. When Shadow comes out, be sure to take it as quickly as possible, its targeted attacks can hit more than 250 HP per party member. 12 (1 out of 2) Lash Out Will Hit the Party for More 150 HP Lash Out will be Party for more than 150 HP (left), while its shadows' focused attack hit for more than 250 HP. (right) Hendrick has to be given at the moment, he has a tank with the help of tremendous defense and patience combo. The hero is still useful either in using sword dancing or in using his spells to support the group. Jade and Eric are both helpful here, re-Vamped Multifeet is as useful as ever, and Eric Divide Pursecutter (assuming you get poison on the ground) is devastating, especially with Oomphle on it. Finally, Sylvando is great to take with jade, Ladies First makes Jade even more destructive and will allow you to take blind hatred faster. After your victory, Drustan will give you the desire for five options, the wishes are this: Super Powerful Weapon! - This will give you the Recipe of the Supreme Sword of Light and is necessary for the trophy. Enter the top-level horse racing! - This will unlock the Black Cup in Gallopolis and allow you to farm mini-medals. A copy of Ugler's Digest! - This will give you a digest as an accessory that increase pep speed. Gemma and I got married! - It will marry the hero and Gemma and purely story-based choice, although he required for The Trophy. Change Serena's hairstyle! - This will give you a Ring of Change that will change her hair back into her short hair from Act II, also required for the Trophy. Finally, get all five wishes (this will be detailed later) to get a recipe book for the final form of weapon evolution, the best in the game. Let's start with the fact that choose Super Powerful Weapons, wanting to get the Recipe Book, the Higher Mysteries of the Sword of Light along with The Catching Up Seed as a reward. Be sure to choose the Supreme Sword of Light as the first choice. You will be returned to Trial Island then with the sage test now unlocked. Before you rush to do so, however, now is a good time to start the process of forging new weapons. Zoom up to Havens Above to turn into quest 60 and enable the Hero Splitter's abilities before making your way to Hotto. Forging the Supreme Sword of Light First of all, head to the hotel to find the man seeking help, accept his request to start quest 59 - Legendary Treasure Of Legend. Go to the Western Items store now and talk to the man outside to find out that he is looking for some Orichalcum, agree to sell it to him and he will start forge his legendary blade. Leave it for a while and make your way to Mount Khuji. 12 (1 out of 2) Take this quest in Hotto Inn Accept this quest at the Hotto Inn (left), you will find a treasure nearby, at the end of the way from the secret entrance to Mount Khuji. (right) Take the eastbound path here and enter the Caldera through the secret entrance. Follow the linear path to the end to find a golden Sparkly Spot containing Hotto Stuff breasts. Evak returns to the entrance and enters the Caldera from the entrance to the north. Capture the malevoln Viser Kaiser Mountain in the Lower District and to get access to the inner area where you fought Tatsunaga in Act II. Talk to Miko to hear the tale of her cursed son again and she will mention that a drop of Lumen Essence will light up the mirror. Cut her off her (you had to pick it up in The Apprentice Trial) to heal her son. Back in Hotto, go back to the hotel and hand hotto Stuff to the man to complete quest 59 and get three Uber Agates evolution. Go to the Western Objects store to find out that the Sword of Kings is now for sale, so be sure to buy it (this is the ingredient for the Supreme Sword of Light). Make your way to Miko's shrine now and talk to her inside to get Crucible Key while Ryu will pass a thousand times to Katana, an exclusive sword for Eric. 12 (1 of 2) Sword kings must now be on sale The Sword of Kings must now be on sale (left), aim for Lap Time by about 22-23 seconds to win the race. (right) Zoom up to Galpol now and head to the racetrack to find the new Cups opened. You will have to win the Easy Gold Cup to unlock the Platinum Cup where the reward for the easy race is forging the Hammer. Racing shouldn't be too Easy Difficulty as long as you remember sticking to the insides of the track and hit by gusts of wind along the way. The rest of the race rewards aren't as useful as your current equipment, so ignore them if you don't want to do them for fun (no horse racing trophy). Finally, zoom in to Sniffeheim and head inside the castle to talk to Kristalinda. You must have two Snake souls on you, exchange them for Crimonites. If you need more snake showers, head to the ruins of Dundraasil and steal from the royal reptiles for more. Make sure you have Orichalcum on hand (if you need more, head to the B9 Battleground, behind the Ultimate Key door) and head to the Crucible found on Mount Khuji. Using Crucible, you should be able to forge a new Sword of Light to go next to your Super Sword of Light. Return to Trial Island and gain access to the Forge to create the Supreme Sword of Light and unlock the Trophy. Awarded for making the best of all weapons with Fun-Size Forge. At this point, if you've learned Gigagash and Sword Dance, then you'll want to change the hero to double wielding swords. Equipped with Super Sword of Light and Supreme Sword of Light No. 3 (you may have to wait until you have more focus points to achieve this goal) is

the best combination for the hero. From this side of the project aside, head to the seedlings in the middle to start the next test. Sage Trial - Fierce Forest ObjectsArea Serenica's CircleEast (ignore portals at the top), Uber Agate Evolution Central Cave breast, Chest What a wonderful world TreeNorthwest, breast Mini Medal x3Central, chest fandom OperaSoutheast, chest Sparkly Sparkarea Night StickNorth SpectraliteNorthwest Red SpectraliteSouthwest Technicolour Dreamcloth x2, Yggdrasil LeafNorthwest, Flower Flower Dot Night StickCentral New MonstersHP Godsteed-768 Hell's Snake-1747 Vicious Bomboulder-591 Vicious Scourgette-484 Vicious Prowler Jowler-1183 Vicious Old Man of the Sea Major 527 Vicious Rantingen Raven 537 Vicious Kisser315 Vicious Hand 12 Vicious Skelegon 941 Your location is a modified version of the First Forest and your target is in the west. Start by heading down the path and ignoring the two portals at the moment, sinking north. Drop down the hollowed out tree in front of you and grab The Sparkly Spot containing the night stick. Take west at the intersection and search behind a large tree to find Sparkly Spot containing spectrolite. Follow the path east at the intersection and grab the next Sparkly Spot on the platform containing the Red Forest. Follow this path to the end to find a chest containing Serenica Circle. Make your way back to the two portals at the beginning and take the northern one. Head to the cave behind you to find the Uber Agate of Evolution chest and then head to the western exit. Follow the path north, while maintaining the eastern wall to find Sparkly Spot near the water containing another spectrolite. 12 (1 out of 2) Ignore the portals to find the first part of Serena's best armor setIgnore portals to find the first piece of Serena's best armor set (left), this recipe book will contain a costume for Rab. (right) Follow this path to the end and climb the vine to the east to find a chest in the north containing a recipe book, What a wonderful world tree while in the south you will find a flower collection point containing two Technicolour Dreamcloths and Yggdrasil leaves. Make your way back to the two portals from earlier and this time take the south. Head northwest from the original position to find a chest in the water containing three more mini-medals. Follow the path to the first intersection and head northeast to find Sparkly Spot containing a night stick. Back at the intersection and head south before heading west at the next intersection, you'll find a chest here containing another recipe book, Fandom Opera. Follow the path east to the portal, heading straight to another portal after leaving the Fierce Forest. Rest and save your game on the statue of the goddess before you proceed to the next area. Sage Trial - Keeper Hold ItemsArea Drustan's ShieldLevel 2, North, Chest Golden BarLevel 2, Southwest, Breast Eternal EleganceLevel 1, South, Breast Sparkly SpotsArea Gold NugletLevel 2 Gold NugletLevel 1 Agatha EvolutionLevel 1 New MonstersAre Vicious Metal Dragon-1001 Mehan-O'-Virma-1251 Golden Goliath-1720 Vicious Hell Armor-1222 Vicious Ghoul-1222 Vicious Lurid Lumpling-482 Vicious Gold-Plated Puppet No41 7 Vicious Lump Shaman-466 Vicious Gyldenbrites-1262 Vicious Gyldenaut-583 Vicious Skeleton Swordsman-761 Vicious Skelegon-941 Vicious Ham Shamwitch-437 Vicious Whackolyte-459 Vicious Gold Golem-1241 Vicious Token Taker-510 12 you will find yourself in a modified version of Gyldenhal, starting with the Throne Room with your goal to be the canonical room. Start by exiting the Throne Room through a door to the south and head to the edge of the room to reach the stairs to Level 2. You'll find Sparkly Spot in the corner containing the Golden Nuglet and then open the next two doors. At this intersection, take the ladder west down to Level 1 and then grab The Sparkly Spot in a corner containing another Golden Nuglet. Take the east staircase back to level 2, follow the path and ignore the ladder to the south to find a chest in the corner containing the Drustan shield. Take the nearby stairs up to Level 1 and unlock two doors south of your location to create a shortcut to the central room. Back to where you went down the stairs, you'll find room slots, three of them Vicious Token Takers, while the rest contain different denominations of tokens. You can use Eric Peep's spell to see which ones they are, the one with the reddish light are the ones to avoid. Open two doors to the east and west, then follow the western path around to a set of stairs in the southwest corner. 12 (1 out of 2) This is Hendrick's best shield in the gameTherce's best shield in the game (left), while it contains recipes for the best Veronica armor in the game. (right) Take these stairs up to find a chest containing a gold bar and then go back down and open the east door to get to the entrance. Open two doors north, leading back to the center room, and then look south to find the final chest containing a recipe book, Eternal Elegance, which contains the best of Veronica's armor. Open the eastern door and follow the path northward through the neighbor's path to find Sparkly Spot, containing Agatha Evolution. Go back to the stairs you just passed and take them up the line path to the end, where you will find the exit portal. Use the Statue of Goddess to restore and save your game before heading through the next portal to reach Drustan again and your next boss. Boss: Unfathomable Anger (30 turns) Boss this time another Spectral Sentinel rematch, this time against Alizarin. Its HP has increased to 7500 so you want to sap at it to increase the damage, remember it's a race to finish in 30 turns. Hellfire deals around 100 HP per party member and Rock Boat will hit the entire lot at about 150 HP with the ability to tip them over at a turn. His regular attacks are still hit hard and he still has the ability to use Crimson Fog, increasing all the damage from it. 12 (1 of 2) Rock the Boat is his deadliest attack Hendrick, now with drustan's Shield, must be able to block most attacks with the help of a huge defense and patience combo. The hero must sword dance at the time Jade with double Re-Vamped Multifeet must do at least 1000 damages at the moment, with passing her turns to make her even more deadly. As long as you keep patience with Hendrick, you shouldn't have too many problems with Alisarin as he has one of the easiest trial battles. With the battle won, you will have the opportunity to choose a different desire. None of the options are too great, horse racing allows the farm mini medals if you want. The choice to marry Gemma will unlock the trophy however so consider moving on with this for now. You will also receive Defense Seeds from Drustan for your victory and will be returned to Trial Island once again. If you decide to marry Gemma this time, head back to Cobblestone and talk to her at your home to unlock the trophy. You can check the photo on the wall to see how happy day went down. Awarded for making an eternal promise. Return to Trial Island and get access to the forge, you will want to recycle the Drustan shield in No. 3 along with the creation of a new Veronica armor set if possible. It's also a good time to go back to L'Academie and pass your mini-medals, this should complete your album and reward you with Erdwin's Shield and recipe book by doing things with metal kings. The shield is useful if you want to keep the MP on the hero, leave it in your inventory to equip if you need an MP in battle. Metal King weapons are some of the best weapons in the game. You will also unlock the Medal Exchange, which will allow you to exchange your mini medals for some very useful materials or Pep Pips. Zoom up to Trial Island and get access to the third seedling in the east to access the game's latest dungeon, Luminary's Trial. Luminary Test - Citadel Spite ItemsArea Spectralite x3Level 2, South, Breast Seed of Excellence (Level 2 exterior, west, Chest Ye Manifold Methods Mighty DrustanLevel 1, northwest under the stairs, chest Erdwin CoronetLevel 3, northwest, chest Pep Pop (Big Bad Box Pandora)Level 3, Northeast, Chest Snake Soul x3Level 3 exterior, under the bridge, chest, bottom, Slime Breast Crown x3Level 4 exterior, west, , breasts Big hitters from BattlefieldLevel 4, breasts Pep Pip x4Level 4 (requires grief), breasts Uber Agate evolutionLevel 3 (requires grief), breast Mini Medal x5Level 2 (requires grief), breasts Sage's StoneLevel 1 exterior, Breast Ad SabreLevel 1, East, chest Yggdrasil DewLevel 4, east, chest Drustan's ArmorLevel 1, red door, Erdwin breast in TunicLevel 1, red door, chest Serenica in SurpliceLevel 1, red door, , Breasts 12 Sparkly SpotsArea ChronocrystalLevel 2 exteriors EvenclothLevel 3 (requires grief) EvenclothLevel 2 (requires grief) Tricky AmethystLevel 1 Sunny CitrineLevel 1 Equable EmeraldLevel 1 Royal RubyLevel 1 Savvy SapphireLevel 1 Mini MedalLevel 1 New MonstersHP Crimson Killing Machine Dallahan -1102 Vicious Dark Leger De Mane-474 Vicious Welded Eggsskeleton (mountain)-611 Master Moosifer-1580 Vicious Hellrider (mountain) » 592 Red Giant 1859 Vicious Great Dragon 2600 2600 Go-toe Hunter -1321 Vicious Manticore-1262 Vicious Golden Girl-641 Vicious King Cureslime-880 Hooper Vicious Trooper-980 Vicious Jerkules-1803 Vicious Flamethrower-437 Vicious Blizzybody-444 Vicious Liege Lizard-177 5 Vicious Iron Maiden Vicious Vampire Sukkubat -684 Vicious Boss Troll-1803 Pandora's Big Bad Box-3600 Gold Grabber-621 Fortune Filcher (rare) 3880 Vicious Metal King Slime -40 123 This time you will find yourself in an alternate version of Fortress Fear and for all intents and purposes and purposes and purposes Is the final dungeon in Dragon quest XI. You want to be at least level 70 here and it's a good idea to fight battles here, not only do the monsters reward a lot of Exp, but they drop the rarest items and you have a chance to encounter vicious Metal Vicious Metal Slim Kinge too. The metal king of slimes tends to reward the character with at least two levels of increases. You start from the outside of Level 2, follow the path south and down the stairs to enter the Citadel itself. Back inside, follow the path to the central chamber and to the west side of this level. At the crossroads, head south and follow the path through to the end to find a chest containing three Spectralites. Back at the intersection and head west next to find another chest outside containing Vicious Mimic, defeat him to get the seed of skill. Return to the intersection and head north to reach the stairs leading down to Level 1. Take the ladder down to the bottom and then search below them to find a chest containing a recipe book, Ye Manifold Methods of the mighty Drustan. Head south to the intersection and continue south, following the path to another portal. Grab yourself grief and use it to spring to the platform above, looting Sparkly Spot containing Chronocrystal and in the door. Follow the path to the first intersection and continue to find the chest containing Coronet Erdwin. Continue on your way south until you hit the next intersection and head west first to capture yourself Vicious Face Invader Mountain. Return east, through the electric floor and continue through to find a chest containing a large chest that, when unveiled, shows itself as Pandora's Big Bad Box. This imitation has over 3600 HP along with all the usual instant death skills so use your most difficult strike skills to put it fast. He will leave behind his chest in his defeat, open it to get Pep Pop. Return to where you got the mountain and head north at the intersection to go back outside. 12 (1 of 2) Coronet Erdwin is the first part of the best armor hero setErdwin in Coronet is the first part of the best armor hero set (left), this sword will allow Hendrick tank lighter. (right) Go north and use the portal and head west to fall down the ledge. Head around the cliff without sinking again to find the chest, Three Souls snake and then fall to the bottom, another chest can be found in the south here, containing Drustan Drustan At this point, you want to change Hendrick's sword and shield as this exclusive sword will make enemies target Hendrick more often. Snag yourself a Hellrider mountain and climb back to the bridge you fell down and follow the path north to level 4. Head north and take the portal west, following it north and exiting through the western door, you will find a chest containing three Slim Crowns. Head back and take another door to find a switch that will lift the platform north. Use the portal to head back and go north through the next two doors, left and right of you here will be chests containing two recipe books if I could turn back time and big hitters on the battlefield. Return to the previous room and grab yourself over the mountain Vicious Dread Dagooner and fly east to find a chest with four Pep Peeps. Fly to Level 3 and look for a western chest platform containing Uber Agate of Evolution and Sparkly Spot in the east, containing her woman. At Level 2 you will find a chest in the north containing five mini medals and Sparkly Spot in the south containing another Evencloth. Finally, at Level 1 you'll find five Sparkly Spots containing The Artful, Sunny Citrine, Equable Emerald, Royal Ruby and Savvy Sapphire. Take the southern door here and follow it outside where you will find the chest where the statue of the Goddess once stood, containing the stone of the sage. Continue south from here to the portal that will take you back to level 4. Follow the path here to the intersection, taking the east path to reach the chest containing the Yggdrasil dew before taking the western door to get into the next switch. Go back south and use the portal to return to Level 1, heading north back to the central chamber. 12 (1 out of 2) This will allow you to fake the scepter of time, which is the best WandThis will allow you to forge a time scepter, which is the best Wand (left), these three chests complete sets of armor for the hero, Hendrick and Serena. (right) Take the east door here and then go north at the intersection to find The Sparkly Spot containing a mini-medal and south to find a chest containing The Hell Sabre. Take the east door to find another switch and then return to the central room. Grab another mountain and return to Level 4, heading north to reach the platforms you have raised and head east to find the red switch. Back in the central room and fly back to level 1, heading through the now unlocked door north to find the last three chests in the game containing The Armor of Drustan, Tunic Erdwin and Serenica's Surplice. You knew? The final sets of armor for Hero, Hendrick and Serena resemble the iconic outfits from Dragon quest III. Back to level 4 again and head to the platforms you've raised to enter the western door and find the final switch. Now you can go back to the platform and go north to portal and get out of the Citadel at last. Save and recover on an Statue in the kingdom between worlds and then step forward to meet Drustan, another boss waits. Boss: Just Decadence and All-Consumption Greed (40 turns) This boss is a huge step in a difficult position, hopefully you got a lot of levels during your time at the Citadel. Sheer Decadence has 4,800 HP while all-consumption greed has about 2,600 HP and you'll have to take them within 40 turns on it. Decadence is the most lethal of the two, its ability to charm members of your party is deadly, as is its heavy hitting spell in the spirit of Kafrizzle. The greed of Rake 'N' Bake is as hard a hit as ever and the slice and dice can really deal with the pain for the whole party. In addition, Decadence can disable the characters with his dance and greed with his solid gold, as he will also call the Allies. 12 (1 out of 2) The biggest obstacle is stopping bosses from disconnecting your charactersSam the biggest obstacle is stopping bosses from disabling your characters (left), it eats up precious twists. (right) Keep Hendrick tanks them with his usual combo of awesome defense and patience while the hero maintains with Omniheal or deals damage with Gigagash (while both are alive) or sword dancing. Jade Re-Vamped Multifeet is helpful and you want to keep a healer such as Serena in always, she should have Omniheal by this point. It is also a good idea to start a battle with Veronica in the lineup to unleash Magic Burst before removing it, it can deal with more than 1500 HP for both bosses primarily alone. Once again you get the chance to choose the desire of the remaining three, consider Ogler Digest next as it has the utility when trying to level up to 99. You will also get a seed of dexterity from Drustan before being delivered back to Trial Isle. At this point, you have cleared all the tests and looted them completely on each item, however you have not yet. There are two more bosses to face in the trials by defeating both and getting all the wishes will reward you with a special recipe book containing the best weapon in the game. You can use any of the trials to reach Drustan, but note that the Sage Test is the fastest, in The Fierce Forest you can now take the portal behind the Yggdrasil altar to skip the first part altogether. Knight up time to fake the new gear and rework the ones you already have before using the sage test to reach Drustan again face to face against the next boss. Boss: Horrible Terror and Darkest Despair (50 turns) This battle is tough, not only do they have 7800 and 4200 HP respectively, but you also have to take them together as well as they can Kazing each other. Abject Terror is weak to magic while Darkest Despair is weak against physical attacks, for this reason you will have to focus on getting one to low HP before you focus on Horrible Terror can use War Cry to hit the party and topple them, Darkest Despair will use Desperate Attacks that can topple the characters too. They also possess Gigathrow which hit the whole lot hard with the potential to inflict paralysis. Finally, they will use a destructive wave on their time, so don't waste too much time polishing your party up. If two of these are Pep Up, make sure you have Hendrick using patience to reduce the damage a bit. 12 (1 of 2) Warcry will hit hard and pounding the characters overWarcry will hit hard and knock the characters over (left), it's best to hendrick that kick from Pep Power and Kazing him. (right) Hendrick, as always, must be tanked using a huge defense and patience combo while the hero maintains with Omniheal and Gigagash. Veronica is useful for Kaboomle and Kasap and Silvando well as a healer pass turns to Veronica. Pink Tornado is useful from Jade, it will hit Despair hard and you can take turns with Jade and the hero hitting both the weakness easily. Choose the following wish after your victory, and Drustan will reward you with the Seed of the Force. Only the final boss of the Court awaits, but you want a lot of preparation before you fight it, the boss is arguably the most difficult in the entire game, even more than the final boss of Act III. Bosses. dragon quest 11 drustan wishes. dragon quest 11 drustan trial wishes. dragon quest 11 drustan labyrinth wishes. dragon quest 11 vault wishes. dragon quest 11 trystan wishes. dragon quest 11 wishes post game

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